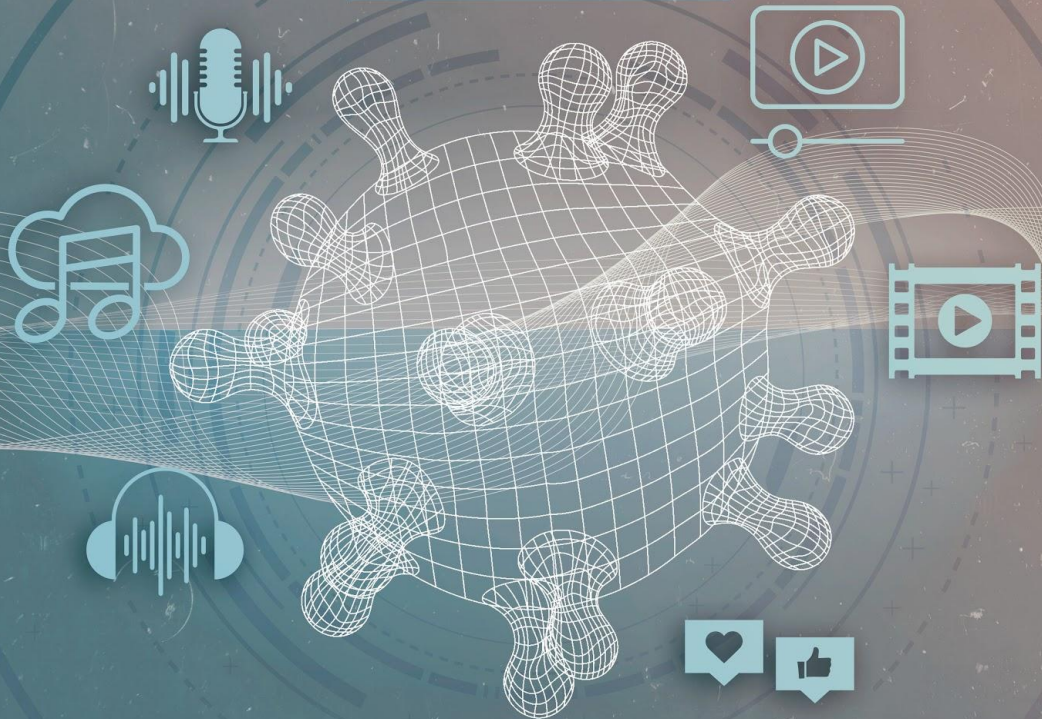


COVID-19

TRACKING THE IMPACT ON THE ENTERTAINMENT LANDSCAPE

RELEASE 2



POWERED BY NIELSEN MUSIC, AN MRC DATA SERVICE

Life Suspended, Entertainment Unrestricted



The COVID-19 pandemic has impacted economies, industries, and day-to-day lifestyles around the globe. All of this has affects **how entertainment is being consumed**.

By tracking consumer attitudes and behavior in two week intervals, we aim to identify trends.

Our Release 1 report covered:

- ✓ Impact on everyday life
- ✓ Entertainment people are consuming
- ✓ How entertainment is helping fans cope
- ✓ Impact on music consumption
- ✓ What the industry can do to engage consumers and support artists
- ✓ Expectations for live events

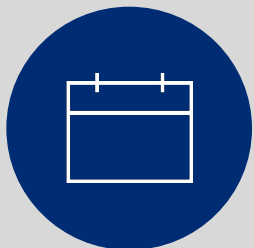
If you haven't seen our Complimentary Release 1 report,
Please click [here](#)

Our Release 2 report covers:

- ✓ Attitude and lifestyle changes as things progress
- ✓ Entertainment shifts over time
- ✓ Adjustments in motivations and coping via entertainment
- ✓ Changes in subscription habits
- ✓ Trends in music consumption and expectations consumers have for the industry
- ✓ Expectations for the future of live events
- ✓ How NY and California are adapting
- ✓ Differences among fans of various genres

If you would like to purchase the full Release 2 report,
contact us at research_inquiries@mrc-data.com

STUDY TIMING



Wave 2 data was collected **April 7th through April 11th, 2020**

DATA COLLECTION



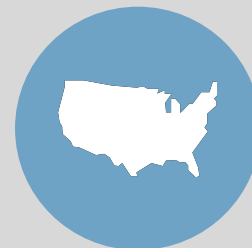
Online surveys using third-party panels were used to collect responses

SAMPLE SIZE



Interviews were conducted with **1,013 Gen Pop consumers** (Ages 13+) in the United States

QUOTA BALANCING



Data is **representative of the U.S.'s census population** including age, gender, ethnicity, and region

ADDITIONAL ANALYSIS



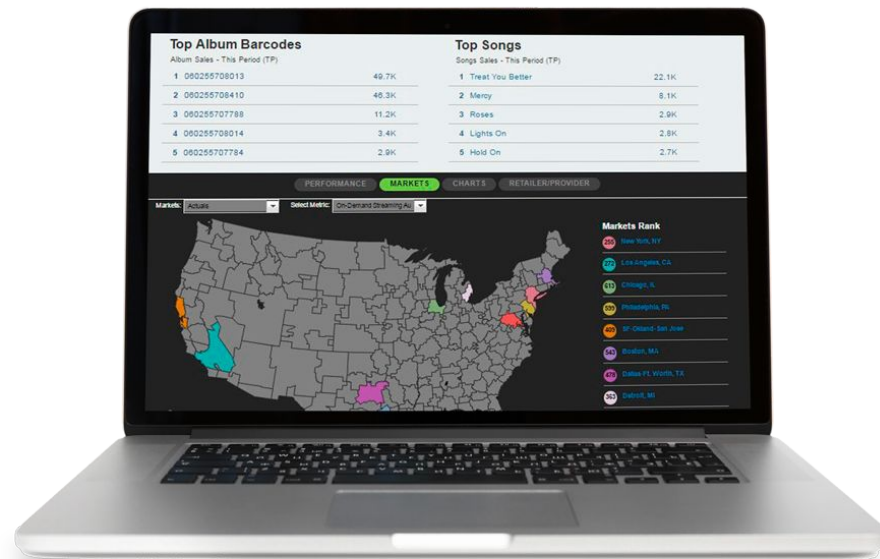
Please contact us if interested in learning about **additional or custom analyses**

Methodology: Music Consumption Data



To supplement our analysis, consumption data from **Music Connect** was included to show the impact of COVID-19 on music streams and sales by market week over week.

Music Connect is a comprehensive measurement and analytics platform that provides music streaming, airplay, and sales data for artists, albums, and songs.



Please [contact us](#) if you are interested in access to our Music Connect services



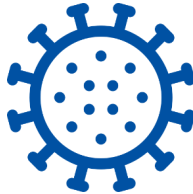
Highlights



How are attitudes and lifestyles changing as the pandemic progresses?



Less Stress: Stresses ease as people become more accustomed to life at home. Many are actually growing tired of hearing about COVID-19.



New Normal: Behaviors adjust as social distancing becomes the new normal.

Worries ease as people continue to adjust to life at home



As people are beginning to shift from reacting with panic to finding a new routine, stocking up on essential household products has stabilized with personal care products increasing.

PAST 2 WEEK PURCHASES



75%
Snack
Food

(+1%)



68%
Frozen
Food

(-2%)



65%
Paper
Products

(+1%)



59%
Cleaning
Products

(+2%)



55%
Personal
Care

+6%

(Changes vs. Wave 1)

SHIFTS IN ATTITUDES ON COVID-19



+5% **53%** agree “I am **tired of hearing about COVID-19**”

(-2%) **79%** agree “I **worry about the economy** as a result of the COVID-19 outbreak”

(-1%) **67%** agree “I **worry about getting COVID** or passing it along to someone at risk”

(-3%) **51%** have stocked up on food or household supplies



-5% **42%** agree “I worry about trying to **balance my home and work life** during this time”

(Statistically significant from Wave 1 at 90%)

Behaviors shift as people are becoming more comfortable with social distancing measures

Additionally, people appear to be preparing for these measures to continue as purchases of unessential goods such as electronics, clothing, alcohol and cars decline and travel plans get cancelled.

PAST 2 WEEK PURCHASES



31%

Alcohol



23%

Clothing /
Accessories

(-2%)



13%

Electronics

(-2%)



5%

Automotives

(-1%)

(Changes vs. Wave 1)



SHIFTS IN BEHAVIORS DUE TO COVID-19

(+3%) **73%** have **maintained distance** from others

(+2%) **72%** have **avoided crowded areas**



42% have **cancelled travel plans**

  (Statistically significant from Wave 1 at 90%)

Has entertainment consumption changed over time?



Entertainment as Escape: Consumers are using entertainment even more to take their mind off the current situation and to escape. They are expanding to both past favorites and new content



Tune out Information: Use of entertainment to stay informed / educated and interest in reading or watching the news has dwindled as people are growing tired of hearing about COVID.



Subscriptions and Exploration: Interest in adding new subscription services remains constant with more subscription adders choosing radio as consumers are exploring new content.

As stay at home durations extend, consumers are expanding their reach of content to both past favorites and new content



TYPES OF CONTENT CONSUMED

Past 2 Weeks



Television Consumers

61%

watched recent episodes of **shows they started more than 2 weeks ago**

58%

re-watched episodes of an **old favorite show**

+6%

41%

started a new show that **premiered recently**



Music Consumers

84%

listened to music they **usually listen to**

62%

listened to music they **used to listen to but have not heard in a while**

62%

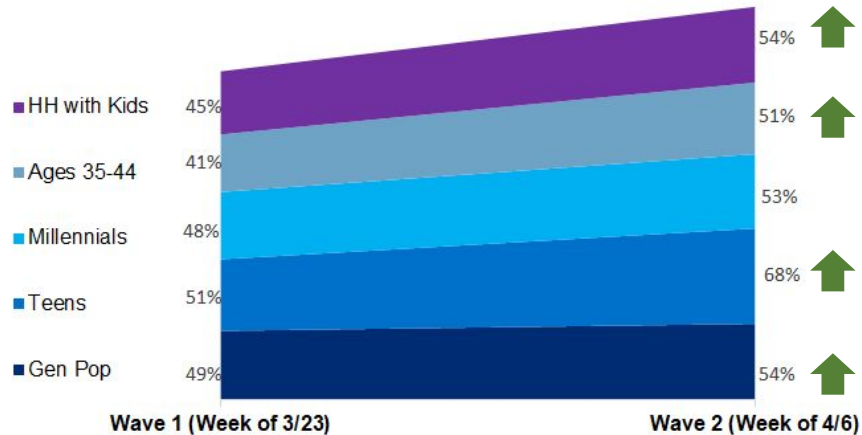
Listened to **new music**

  (Statistically significant from Wave 1 at 90%)

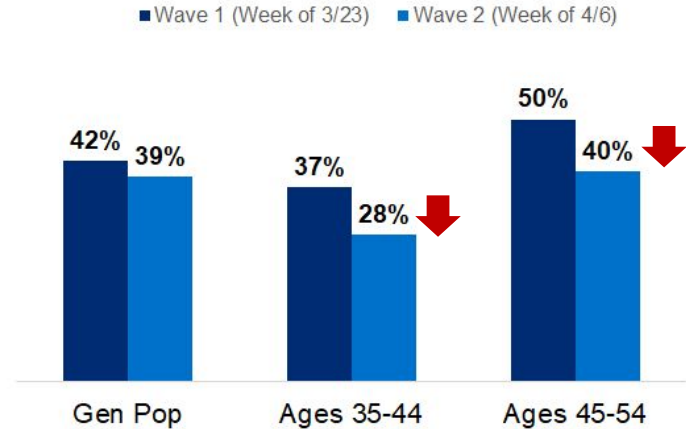
People are using entertainment more to take their minds off of the current situation and less to stay informed

Conversely, consumers, especially those 35-54 years old, are less interested in staying informed and educated.

USE ENTERTAINMENT TO ESCAPE



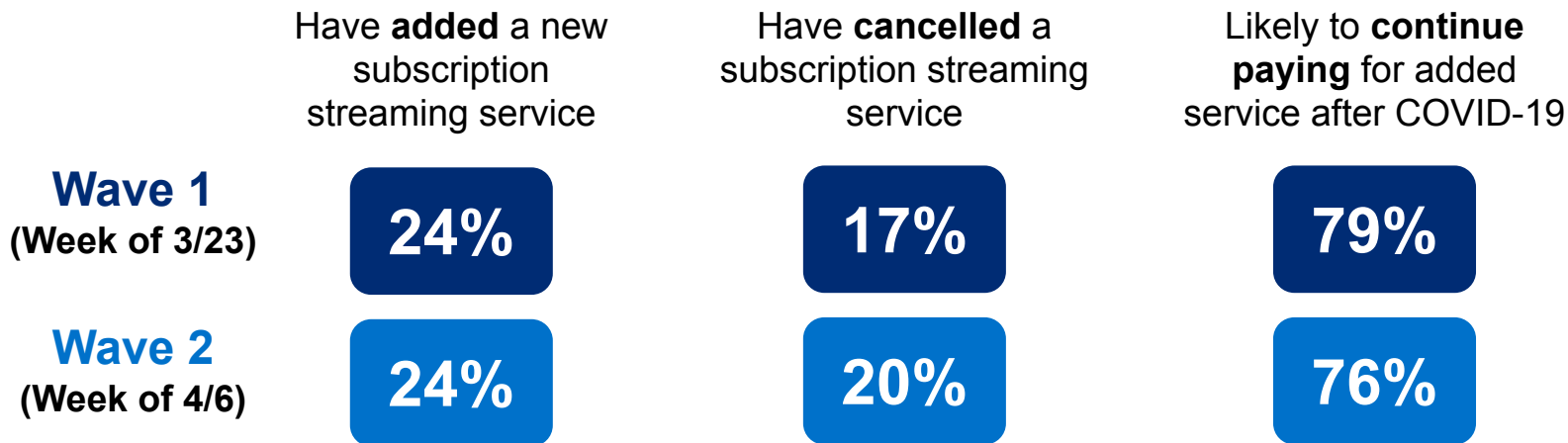
USE ENTERTAINMENT TO STAY INFORMED




↓↑ (Statistically significant from Wave 1 at 90%)

Interest in adding subscriptions remains consistent but may begin to slip as people begin to tighten the purse strings

INTEREST IN SUBSCRIPTION STREAMING SERVICES



Those **working from home** are more likely to **add a new subscription service** (41%, *Index 171 to Gen Pop*) while those who have **lost their jobs** to COVID are **less likely** to (19%, *Index 79*).

 (Statistically significant from Wave 1 at 90%)

How has COVID-19 impacted music consumption and industry expectations?



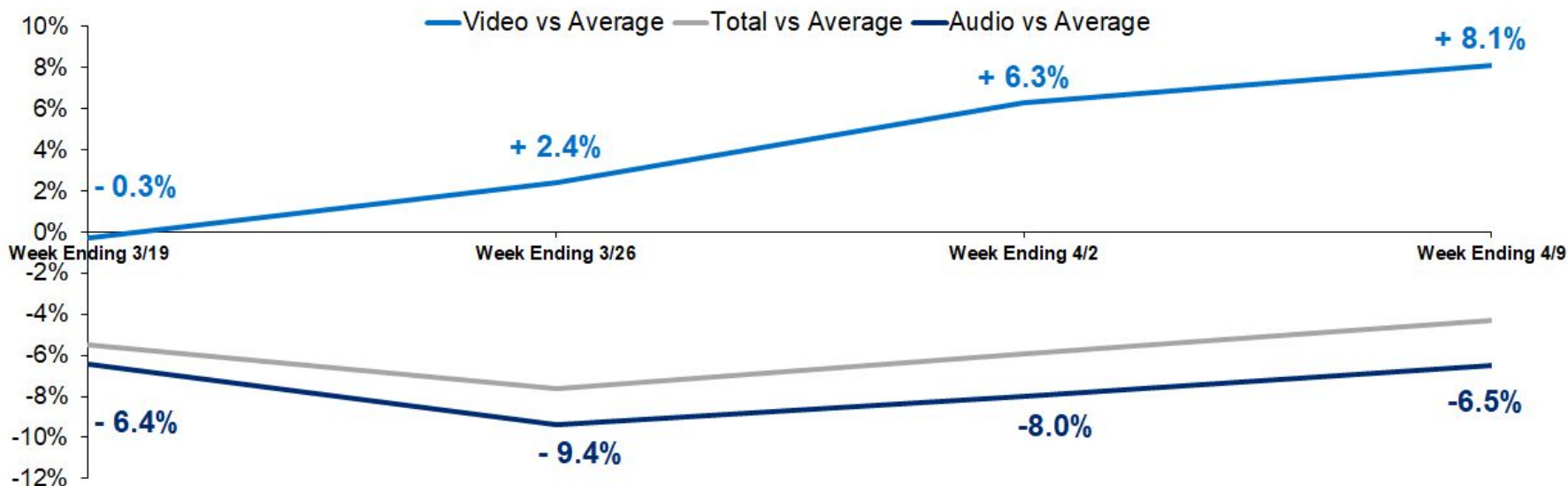
Music Streaming: Music video streaming continues to climb and audio streaming begins to normalize.



Finding Balance: At first, households with kids were worried about having everyone at home and had more interest in playlists for working from home and music videos for kids. Now that they're feeling less stressed and have figured out a routine to balance home and work life in the new normal, they're relying less on these.

Music video streaming continues to climb and audio streaming begins to normalize

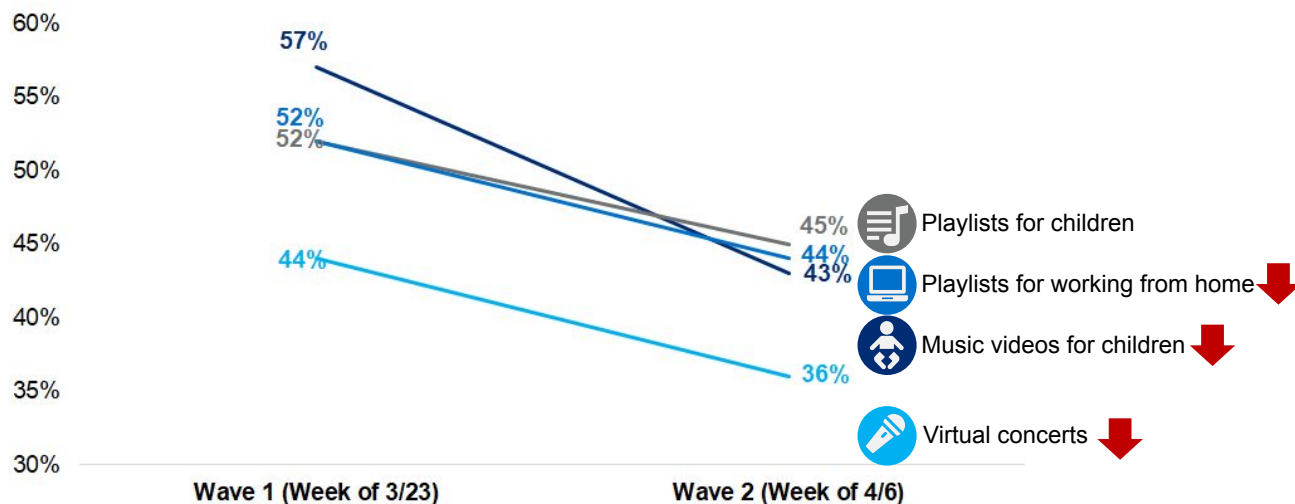
WEEKLY STREAMING PERFORMANCES VERSUS AVERAGE DAY



As HH with Kids are settling into a routine, they are less interested in offerings that address work/life balance than they initially were when worrying about juggling both



IMPORTANCE OF MUSIC OFFERS TO HOUSEHOLDS WITH KIDS



Households with Kids are starting to **worry less about trying to balance home life and work life** (-7% from Wave 1 to Wave 2) as they've figured out their routine and adapted to the new normal.

↓↑ (Statistically significant from Wave 1 at 90%)

What do live events look like moving forward?



Longer Road to Return: Consumers overall, especially those with children, are less likely to rush back to live events within a month of a vaccine or treatment being available.



Virtual Concerts: As Teens realize a quick return to live events is not likely, they are warming up to virtual concerts.

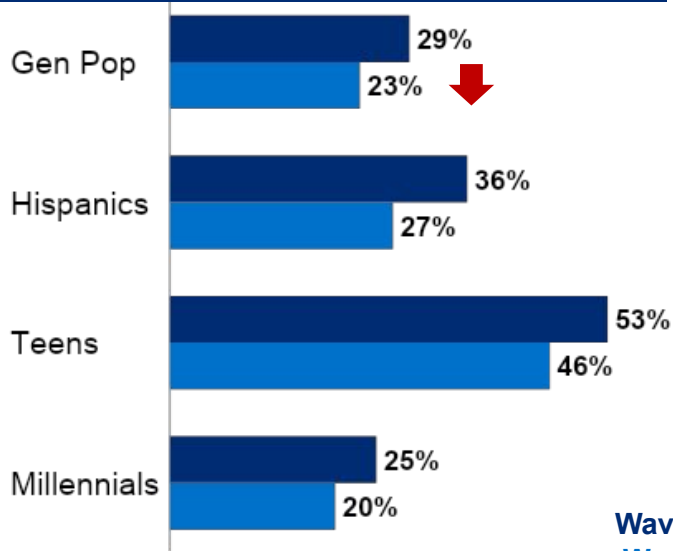
As the pandemic continues, Live Event Goers are less comfortable with returning to events so soon



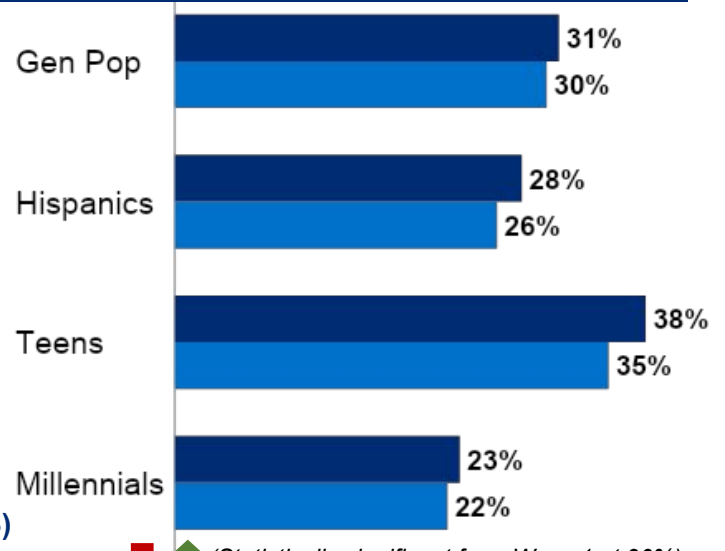
Though not a significant decline, even Teens, who remain the most eager to attend live events are less likely to attend a concert within 1 month of discovering a vaccine or treatment than they were when asked 2 weeks prior.



LIKELIHOOD TO ATTEND LIVE EVENT 1 MONTH OR LESS AFTER PANDEMIC



WILLINGNESS TO ATTEND EVENT OF 500 PEOPLE OR MORE

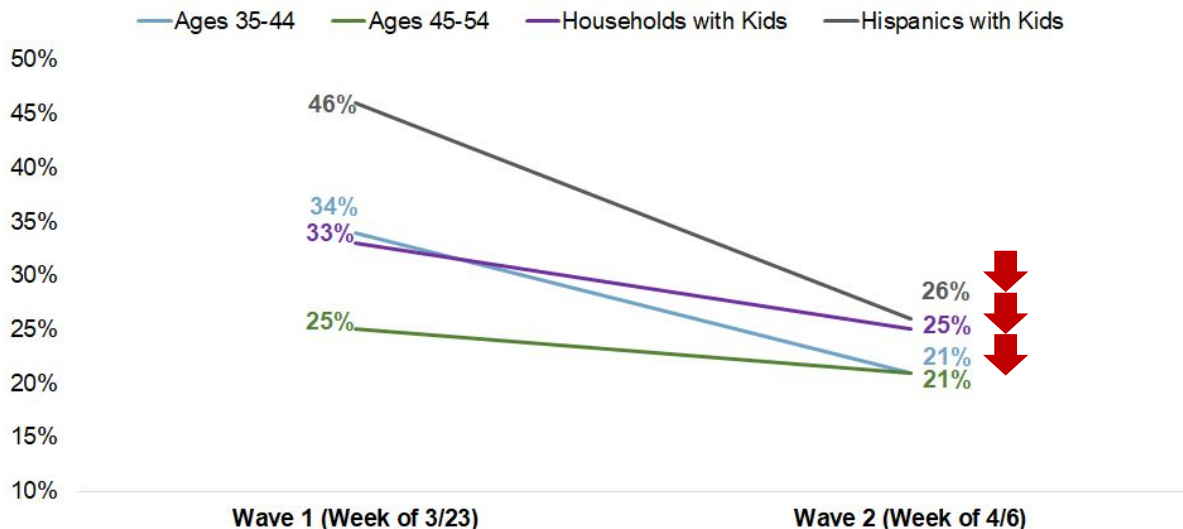


Wave 1 (Week of 3/23)
Wave 2 (Week of 4/6)

↓ ↑ (Statistically significant from Wave 1 at 90%)

Hesitation to return to live events is largely driven by 35-54 year olds and consumers with kids

LIKELIHOOD TO ATTEND LIVE EVENT 1 MONTH OR LESS AFTER PANDEMIC

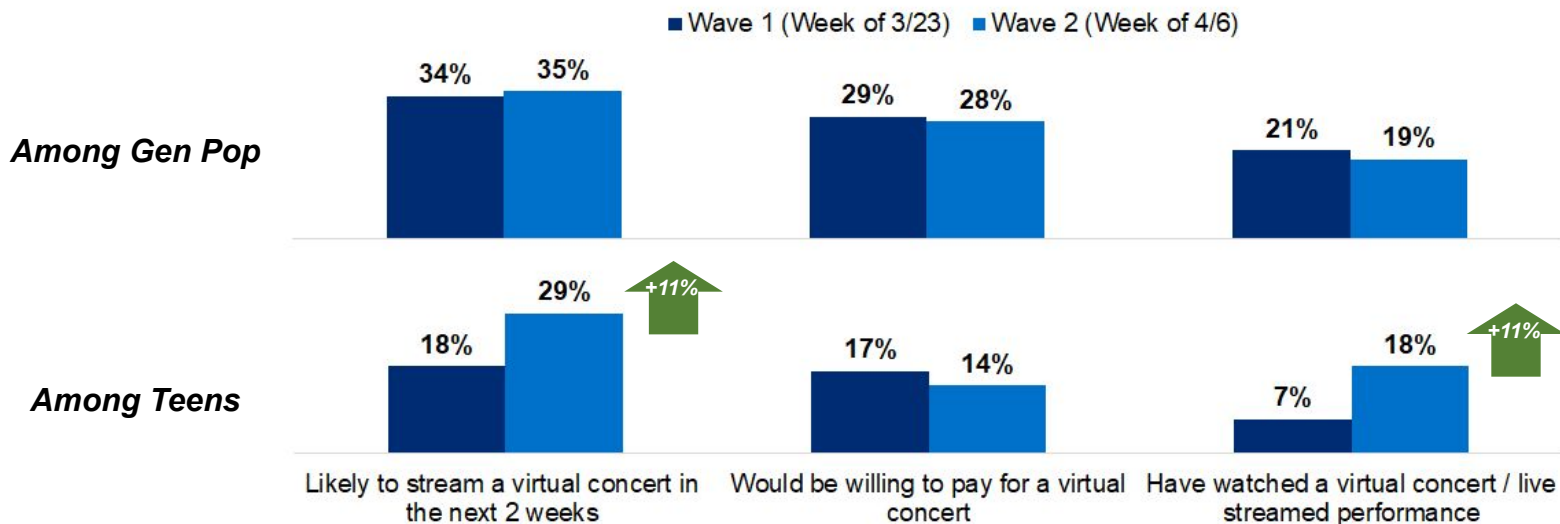


Those with children have been taking greater strides to avoid crowded public areas recently (+5% for both Households with Kids and Hispanics with Kids)

(Statistically significant from Wave 1 at 90%)

Teens are warming up to the idea of virtual concerts as they're realizing a return to live events is further away

INTEREST IN VIRTUAL CONCERTS



↓ ↑ (Statistically significant from Wave 1 at 90%)

Based on our findings, we identified core recommendations for the entertainment industry



Make it easy for consumers to **discover and explore new content to help them escape** as they are branching out and trying to keep their minds off of things.



Continue to make **music videos** accessible as music video streaming continues to grow.



Explore new offerings that appeal to **households with kids** as they have become more at ease **balancing home and work life**.



Plan to **return to live events more gradually** as consumers are hesitant to return immediately. Find ways to make consumers **more comfortable** attending when the time comes.



Explore virtual concerts for artists who appeal to the key demographic groups and genre fans most likely to tune in and pay.

To purchase the full Release 2 report or commission analysis to gain deeper insights into how the coronavirus continues to affect the music and entertainment landscape, please contact us at research_inquiries@mrc-data.com